

# Ruben Alvarez Reyes

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Austin, TX

[Linkedin](#) | [Github](#)

Personal website: [rarlog.me](#)

## Professional Experience

### Full-Stack Software Developer | General Motors

August 2023 – January 2025

- Development team tasked with providing uniform reusable UI components with common back-end functionality to entire company for commonly performed tasks.
- Hands on development/debugging of multiple applications sticking to agile methodologies.
- Development and planning of applications utilizing Java Spring-boot and/or Angular Js.
- Develop API's, automating firewall and load-balancer service requests within company.
- Performance enhance components to provide more stable and acceptable usage according to SLA.
- Tasked with migrating custom AngularJs/Java Spring-boot application of a ticketing system to ServiceNow. Successfully released the first iteration of the ServiceNow Application.

### Technical Support Engineer | General Motors

June 2021 – October 2024

- Administrative/Operations based team in which we provided IBM APIC as PaaS to clients inside GM. Duties ranged from keeping the PaaS operational/upgraded to maintain SLA, to providing on-call support to our clients 24/7 to assist with deployments/critical-issues.
- Daily hands-on in API management in regards to consultations/development in IBM APIC/Azure APIM.
- Manage PKI by creating/installing X.509 certificates on our distributed servers.
- Administer Websphere Liberty & OpenID servers.
- Architecturally plan solutions of our migration efforts as a result of environment versioning.
- Administrate our PaaS on Red Hat Openshift environment (Kubernetes).
- Support applications after-hours from mundane to business critical issues.

## Education

B.S. in Computer Science with a Minor in Spanish, Magna cum Laude, University of Arizona

2019 – 2021

## Skills

### Languages

- Python
- TypeScript
- Javascript
- SQL
- Bash
- Java
- GDScript

### Methodologies

- Agile
- Scrum

### Platforms

- IBM API Connect
- IBM Datapower
- IBM Websphere Liberty
- Red Hat Openshift
- Azure APIM
- ServiceNow
- PostgreSQL
- Docker
- Godot Game Engine

### Frameworks

- Java Spring-boot
- Angular Js
- Astro

### Technologies

- API management
  - Swagger
  - OpenAPI
  - WSDL
- Kubernetes
- Qt-framework
- OpenSSL
- Git

## Statement

Full-stack software developer with primary focuses in back-end development with Java Spring-boot and game development; used Angular Js for the front-end . I've created games in the Godot engine and currently migrating them to the Unity engine (for learning purposes) which are listed in my [personal website](#). There are more projects listed in my [GitHub](#) which showcase more of a full-stack type projects.